Computer Programing and Art:

An Online Learning Module Checklist

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|  | ACTION ITEM |
|  | **Read MODULE INTRODUCTION** |
|  | **Completed CHALLENGE 1: Discovery Through the Stars** |
|  | **Completed CHALLENGE 1: REFLECTION** |
|  | **Completed CHALLENGE 2: Architecture though Coding** |
|  | **Completed CHALLENGE 2: REFLECTION** |
|  | **Completed CHALLENGE 3: New Bird, New Tricks** |
|  | **Completed CHALLENGE 3: REFLECTION** |
|  | **Completed MODULE REFLECTION** |